

ISABELLE CHALIGNÉ

A digital designer with a focus on visual design and concept-first art direction



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isabellechaligne.com

WORK EXPERIENCE

May - Sept 2021

Research Assistant || ArtCenter College of Design, Pasadena, CA

- Co-built the visual identity for 1 of 4 platforms to experience digital materiality
- Made mockups of website UI in Figma for digital material catalog and wrote website copy
- Created “digital materials” (content) for the project (coded repeats, gifs, 3D models & collages)

June - Aug 2020

Creative Direction Intern || Tohum Design, Geneva, Switzerland

- Creative direction and script development for a 3 part video series used as marketing material
- Filmed two camera angles for a one-take interview; edited (premiere) & recorded sound
- Conducted the interview on camera about the history of the jewelry brand with the company founder, Verda Alaton, to add a personal view of the brand.

March - May 2020

Designer || Philippe Cramer, Geneva, Switzerland (Freelance)

- Shooting of short promotional/artistic videos of furniture and design pieces made by product designer Philippe Cramer for his instagram
- Creative direction and motion graphics for the videos (after effects)

July - Aug 2019

Designer || Centre Porsche Genève, Geneva, Switzerland (Freelance)

- Pitched collaboration to director by presenting ideas and previous car illustration work
- Designed and framed personalised print as gifts for exclusive clients of the 911 Speedster

May - July 2018

R&D Intern || Vitra AG, Basel, Switzerland

- Designed a booklet and its selection of fabrics showcasing the Home Fabrics Collection (2017) used internally and externally by Vitra’s design collaborators
- Conducted research on renewable materials to be used as an internal resource for R&D

EDUCATION

Sept 2020 - Apr 2022

MFA Media Design || ArtCenter College of Design, Pasadena, CA

Graduate fellowship recipient for Summer 2022
Teacher Assistant for undergraduate Interaction Design II (Jan - April 2022)

Sept 2016 - June 2019

BA Design || Goldsmiths, University of London, London, UK

Societies: Captain & treasurer of Goldsmiths Womens’ Basketball team

DESIGN SKILLS

Visual design, UI design, creative and art direction, design research, motion graphics, prototyping, video production, photography, critical design, systems thinking

SOFTWARE

adobe creative suite (ae, ai, pr, il, ps),
figma, unity, miro, mailchimp,
familiar: rhino 3D, HTML/CSS,
JavaScript, laser cutting

LANGUAGES

English & French: Native
German: Conversational
Italian: Conversational